Subject: Re: howto add more InfoCtrl's to StatusBar?
Posted by nixnixnix on Thu, 28 Feb 2008 16:09:49 GMT

Yes I was too. A test case might be tricky to make as it only stopped working recenty. However, I do have some news which might help your confusion.

When I replace the term (sz.cx-300)/2) with the number 300 say, it all works fine. I thought this could be a number thing. However, when I replace it with this

```
int n = (sz.cx-300)/2;
status.AddFrame(m_progHolder2.Right(n));//(sz.cx-300)/2));
status.AddFrame(m_progHolder1.Right(n));//(sz.cx-300)/2));
```

it still doesn't work but when I do this

```
int n = max(200,(sz.cx-300)/2);
status.AddFrame(m_progHolder2.Right(n));//(sz.cx-300)/2));
status.AddFrame(m_progHolder1.Right(n));//(sz.cx-300)/2));
```

it works fine so I guess that using GetSize() in the TopWindow constructor is a bad idea and that it doesn't actually have a size till later. Thing is though this code used to work. I can live with it either way so if you think a bug has slipped in or not thats fine with me.

Nick