Subject: Re: RectTracker filled with black
Posted by cbpporter on Fri, 29 Feb 2008 14:34:28 GMT

mrjt wrote on Fri, 29 February 2008 16:20I'm aware of the imprecision, but I wasn't sure what to do about it. It's linked to how rectangles are drawn, ie. inclusive top-left-coords, exclusive bottom-right coords.

Changing it either way is wrong, so I chose the way that means if you draw a rect of the coords it perfectly matches the (visible) cursor position.

James
Yes, that makes sense in these conditions and I guess is OK with U++ rects. I'll inherit my class from RectTracker so that I can use the trackers like in the atachment.

File Attachments
1) RectTest.exe, downloaded 454 times