
Subject: ChatClient with Ultimate++

Posted by [chochmah](#) on Thu, 06 Mar 2008 17:06:53 GMT

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Hi Forum,

My Problem is this:

I have written a chatclient using a chatlibrary that provides a function named chatout(char *text).
Everytime the clint receives a new chatline chatout() is called;

My Question:

How can I make a change to the richtextview-widget from outside the Withj2Layout<TopWindow> class that the richtextview-widget blongs to? Just calling the widget.SetQTF(CHATTEXT); results in a crash.

Doing it with a callback from the TopWindow works, but callbacks are only called when something within the TopWindow happens and not when a string extern to the function is changed.

(I just want to change the displayed text in the windget when chatout() receives something)

I hope this is understable.

Thanks Alot for your time and help

chochmah
