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Subject: bug in ImageBuffer::Line() and operator[]  
Posted by [mdelfede](#) on Sun, 09 Mar 2008 20:21:09 GMT  
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AFAIK ImageBuffer::Line[] (and consequently operator[]), which should return a writeable RGBA\* do pick the ImageBuffer container wiping its contents.  
That makes Line() and operator[] quite useless....

Ciao

Max

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