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Subject: Re: bug in ImageBuffer::Line() and operator[]

Posted by [mirek](#) on Sun, 09 Mar 2008 21:28:23 GMT

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mdelfede wrote on Sun, 09 March 2008 16:21AFAIK ImageBuffer::Line[] (and consequently operator[]), which should return a writeable RGBA\* do pick the ImageBuffer container wiping its contents.

That makes Line() and operator[] quite useless....

Ciao

Max

I doubt it. Many things would not work if that would be the case...

Mirek

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