Subject: Re: Compilation speed concerns
Posted by unodgs on Tue, 11 Mar 2008 19:59:20 GMT

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Yes, you're right. I remember writing applications in turbo pascal. After pressing Alt+F9 no matter how big the project was my app was run almost immediately. And I've got 486sx 25 then. C++ compilation is simply PITA. Most of the time I wait for the end of compilation and linking process. I'm trying to write as many as possible LOCs at once but it's not so easy in most cases. And yes D builds fast, but Mirek (me too frankly) dosn't like GC approach. The real pity is nothing's gonna change in the future about compilation speed in c++. C+0x is getting more complicated than was before and it sill have header <-> source split (I hate writing prototypes twice..). Fortunately 8 cores CPU are comming