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Subject: Re: Compilation speed concerns

Posted by [Mindtraveller](#) on Wed, 12 Mar 2008 08:28:22 GMT

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Frankly speaking, C++ has sometimes too complicated syntax, which makes compilation of it a disaster for compiler. And, yes, D is simpler in that, more - it has a number of features which would fit well in C++. But also D has a number of disadvantages which make it no real opponent to C++ when we talk about maximizing efficiency and speed of code execution (to mention - GC makes D app behaviour undetermined). You can read discussion here:

<http://www.ultimatepp.org/forum/index.php?t=msg&th=2873&start=0>

So, I would vote for D, if it's efficiency would be no worse than C++, but this isn't so.

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