
Subject: Re: Compilation speed concerns
Posted by [cbpporter](#) on Wed, 12 Mar 2008 08:52:29 GMT
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Yes, I know the reasons why C++ is so slow to compile, and have a good idea why other languages mentioned behave so nicely.

I was not suggesting to switch over D. I remember the discussion. And unfortunately D is not ready. Only the experimental D 2.0 would have the right features to implement the same concepts and abstractions that are so common in U++ and the same efficiency level, and 2.0 is a mess right now. Maybe in 1-2 years.

And anyway, I was not proposing a switch for U++ or something like that. I was just expressing my frustration with this issue. I'm seriously thinking about a small professional reorientation towards anything which is serious work (no webdev or test scripts) and compiles fast .
