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Subject: Re: Compilation speed concerns

Posted by [waxblood](#) on Wed, 12 Mar 2008 19:50:04 GMT

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I'm looking forward for clang <http://clang.llvm.org/> . As a C compiler seems very good and efficient, too bad they say "we don't expect to have respectable C++ support for another 2 years or so."

Still it is possible to use the LLVM compiler on which clang is based to compile C++ code via the gcc parser. LLVM structure is much more open and hackable than the gcc one and, as the name suggests, it is even possible to run intermediate code produced by LLVM on a virtual machine to perform runtime code analysis and post-run code optimization.

David

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