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Subject: Puzzled about linker command-line

Posted by [nathaniel](#) on Fri, 14 Mar 2008 06:01:52 GMT

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I'm trying to use U++ to continue a project I began with a different IDE. By fiddling with the makefiles I'm trying to figure out which compiler and linker options to enter in the package organizer so that I can build directly from the IDE. I can compile OK but not link. However, by playing around with a batch file I can get the linker to work so long as I take the object files, which U++ places at the end of the command-line invocation, to near the beginning. Maybe there's a good reason for them to be at the end and maybe there's some linker option which I can use to solve my problem, but I wonder if there's some way of tweaking or customizing the linker command from within the IDE itself? The problem is that the linker spews out a bunch of "undefined reference" errors. Thanks...

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