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Subject: Re: ESC\_STRING and other questions  
Posted by [mirek](#) on Sat, 15 Mar 2008 12:51:49 GMT  
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Shire wrote on Sat, 15 March 2008 07:33 Full typelessness is not so good. And absence of such fundamental type as string makes some things more different, for example, work with localization or path processing.

Well, I guess we have to be more specific here.

What Esc does is to have only 3 basic value types - number, array of anything and map of anything. Ignoring effectivity, this covers everything you ever need...

I do not quite see how path processing is inferior to e.g. C. In fact, C seems to implement all strings as array of numbers just like Esc...

Quote:

IMHO, file (and other system) operations must not be accessible \_by\_default\_ in scripts. Otherwise there are \_default\_ security hole - makes possible to stole or owerwrite files in such simple applications as expression calculator.

OK, good point. I guess we should divide to CoreStdLib (without file ops) and StdLib - correct?

Quote:

Well, your satisfaction is quite clear But IMHO, "polishing" Esc will be better than plugging in third-party scripting, such as squirrel or lua.

I agree. Well, if you have time, you can try to optimize EscValue

Mirek

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