Subject: Re: GetNumLock and GetScrollLock functions [FEATURE REQUEST] Posted by mirek on Sat, 15 Mar 2008 14:12:20 GMT View Forum Message <> Reply to Message

Tom1 wrote on Fri, 14 March 2008 11:23Quite frankly, I was kind of hoping someone already knew how to make it happen in X11 and would generously donate that knowledge to the Upp code base. If it is simply impossible, I will have to reconsider if I should anymore use key bindings to Scroll Lock at all.

// Tom

I guess there is nothing wrong using them as long as you are doing Win32 application.

Anyway, the whole point of all these functions is to make it portable. Calling "(GetKeyState(VK\_CAPITAL) & 1)" in Win32 app does look like a big deal to me

Mirek

Page 1 of 1 ---- Generated from U++ Forum