
Subject: Re: ESC_STRING and other questions
Posted by [mirek](#) on Sat, 15 Mar 2008 20:37:46 GMT
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Shire wrote on Sat, 15 March 2008 13:53Quote:

What Esc does is to have only 3 basic value types - number, array of anything and map of anything.

Ignoring effectivity, this covers everything you ever need...

User cannot differ array of numbers and string, and cannot debug wrong conversion. Strings can have stronger restrictions and easy native processing routines (without double conversation to and from WString)

Well, that is true, but we are not creating another C++, are we?

This is supposed to be a simple language for simple scripts. If you are running into type issues, you have choosen the wrong tool..

Quote:

Well, I prefer more modular structure. Like Std, StreamIO, FileIO, Codecs, DateTime, SQL, etc. It can help apply restrictions easier.

Come on. "Esc" standard library has only about 20 functions total...

Sure, you can easily add more, but to isolate "dangerous" File I/O, what I suggest is enough IMO.

Mirek
