
Subject: Re: NetBSD port

Posted by [lundman](#) on Mon, 06 Mar 2006 07:52:10 GMT

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Ah cool. Although my issues were based after the build was done/porting. Minimal changes were needed for NetBSD, and most of them to get around the non-POSIX calls you have in there. (ie, the Linux ftruncate64* hackery, ick).

For fun, I ported it to OsX as well, and its linked. Doesn't run very far though, oh well.

Lund