Subject: Re: serialization

Posted by nixnixnix on Thu, 20 Mar 2008 15:34:32 GMT

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Hi,

What would you recommend for robust data storage please?

At present I am thinking in terms of oversizing the storage for all my classes i.e. setting a size for each class for it to grow into.

Is there a way to search for specific "key" values in the stream which might then act as delimiters between classes?

I am getting close to launch and people are testing and already asking for backwards compatibility which I know from experience just leads to more and more complication.

If anyone has a solution, I would be extremely eager to hear it

Nick