Subject: Re: serialization Posted by nixnixnix on Thu, 20 Mar 2008 20:54:04 GMT View Forum Message <> Reply to Message

Ok thanks. This is what I was using before but if thats the standard method then its all good.

XML is not really suitable because even in binary my saved documents can be easily 100s of MB and more. Also lots of my classes contain Arrays so they don't have fixed sizes.

Ach well I just need to "suck it up" I guess

Cheers,

Nick

Page 1 of 1 ---- Generated from U++ Forum