Subject: Re: DockCtrl (A dockable window widget for U++)
Posted by Oblivion on Fri, 21 Mar 2008 22:24:33 GMT
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Hi, I was away for a while. But now I'm back with the new version of DockCtrl.

This version has several improvements (mostly, stability issues fixed). Full serialization and custom/default layout support is added -- See ChangeLog.txt for details. Some API changes have been made. AS always, you can find the example exe in the first post of this topic. And from now on, I also upload the Source code of DockCtrl (You don't have to go the U++ SVN anymore) here too. However, you can find the nighly builds only on SVN.

You should use NOGTK keyword to compile DockCtrl correctly on KDE . Since, there was (or is?) a heap leak problem with the U++ core).

for more details about the problem, see topic:

   http://www.ultimatepp.org/forum/index.php?t=msg&th=3220& amp; amp; amp;start=0&

The problem seem to be fixed in the nightly builds of U++ but I Didn't have time to download it. So if you have the latest build, just remove the NOGTK keyword.

Adn one more thing: You should remove DockCtrl and DockCtrlExample folders from "DockCtrl Package" folder in order to compile them without errors.

Any bug reports, constructive criticism and feedbacks are welcome.

Regards.