Subject: Re: Nothing shows up...
Posted by iplayfast on Mon, 06 Mar 2006 17:34:00 GMT

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OK, that is very helpful. One more question. (since you are watching).

I've got 2 layouts, the game and the options. From what I've read these controls on these layouts are built into the class so the values are always present.

To access a ctrl (say a checkbox called Multiplayer) in the option layout from the game class I would do
bool value = options.Multiplayer ~;
and
  options.Multiplayer <<= value;

Is this correct?