Subject: Re: CoWork buggy!?

Posted by Werper on Sup. 23 Mar 2008:

Posted by Werner on Sun, 23 Mar 2008 16:56:31 GMT

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luzr wrote on Sun, 23 March 2008 14:11Finish waits until all the work required by calling "Do" is finished.

...

... "CoWork::waitforfinish" ... is used for synchronization. If there are any unfinished jobs, Finish has to wait until they are finished.

٠.

... todo ... is not waiting job, it is \*unfinished\* job! (Includes waiting jobs and jobs that are currently being processed).

Thank you very much. This clarification was extremely helpful . Indeed I misunderstood CoWorks's design .

Do I get it right now when I assume that usage of this module just requires to

```
    create a CoWork instance, e. g.:
CoWork coWork;
    a.
assign a job, e. g.:
coWork.Do(a_job_in_form_of_a_callback);
```

2b. assign a couple of jobs, e. g.: coWork & job\_0 & job\_1 & job\_2;

and \*basically nothing more\*? And that CoWork::Finish is \*only\* needed for synchronization purposes?

(I dumped all the other questions as "insignificant" ).

Werner