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Subject: Re: FileSel bug when displaying Han characters

Posted by [mirek](#) on Mon, 24 Mar 2008 13:29:59 GMT

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cbpporter wrote on Mon, 24 March 2008 09:07Quote: AFAIK, they are fixed. You can use  
Image Win32DllIcon(const char \*dll, int ii, bool large);  
to retrieve them.

Thanks. Works well. I'll implement the functionality too, but I think I'll have to refactor a little the  
FileSel code. You don't mind, do you?

Depends what you expect U++ is BSD license, means you can do whatever you want. Accepting  
patch into the "main tree" is completely different issue

I see just question marks here

Mirek

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