
Subject: Re: FileSel bug when displaying Han characters

Posted by [mirek](#) on Wed, 26 Mar 2008 12:19:29 GMT

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Nope, I was wrong:

```
void MyApp::Paint(Draw& w)
{
    w.DrawRect(GetSize(), SWhite);

    Font fnt[4] = { StdFont(30), Arial(30), Roman(30), Courier(30) };
    for(int i = 0; i < 4; i++) {
        Size sz = GetTextSize(txt, fnt[i]);
        w.DrawRect(10, 100 + 50 * i, sz.cx, sz.cy, LtGray());
        w.DrawText(10, 100 + 50 * i, txt, fnt[i]);
    }
}
```

So it seems to return correct values for StdFont (which in fact is Tahoma) and Courier, wrong values for Arial, Times New Roman...

Damn it...

Mirek
