
Subject: Re: Docking package (plus examples)
Posted by [cbpporter](#) on Fri, 28 Mar 2008 19:55:43 GMT
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Quote:Well, that was easy. Quite a bit of deleting, about 20 lines of code and we have a new interface.

Wow! That even sounds easy! I was aware of an approach with multiple splitters, but before I would have produced something with the fraction of the functionality of you framework it would have certainly taken me quite some time.

And I really like it. It was exactly what I was hopping for. You see, I have o TotalCmd like interface, with the left side different from the right side. Each side has for choseable layouts. With the previous version of the docking package I would have had to select one of them and make them the main layout and second with a dock and the rest of them as pre-hidden ones. This is all OK, but the design goals was to have both windows on the screen at the same time and they both have the same importance.

But with this new layout scheme, I can definitely get the ultimate (no pun intended) end user configuration possibility. I certainly think this has nice potential, and could possibly be used to emulate MDI/split screen document structure too.

And now for the bugs:

1. If you undock all windows, none can be docked again.
2. The ability to choose from the interface a position for docking is gone. As far as I can tell, this was dropped because position are no longer that straightforward. But still, a nice left and right at left could be achievable.
3. If I put a window to autohide, then I wait for it to appear and click on it's option button, a menu appears, but the window will automatically hide again. It should stay until the menu is closed.
4. Windows set to autohide can not be dragged away anymore.
5. Let an autohide open and quickly resize the window. You will see the pop-up borderless window stay in place.

Items 3 (only noticed for top position autohide docks) and 5 are also in the old code.

Anyway, thank you for giving my idea a shot .