Subject: Re: Raster Control
Posted by mrjt on Tue, 01 Apr 2008 17:08:23 GMT
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Interesting. If you compile with MingW, and presumably GCC as well, you don't get the error. If you look at iscale:

```
int iscale(int x, int y, int z)
{
#ifdef __NOASSEMBLY__
 return int(x * (double)y / z);
#else
 __asm
 {
  mov  eax, [x]
  imul [y]
  idiv [z]
 }
#endif
}
```

When using MingW __NOASSEMBLY__ is defined, with MSVC it's not. And only the assembler crashes, even though there is still a clear divide by 0. This really should be fixed.