Subject: Re: CtrlPaint Bug: Frame draws outside of Ctrl
Posted by mrjt on Mon, 07 Apr 2008 09:35:09 GMT
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Sorry. Perhaps it wasn't a very clear example, I just happenned to be testing something else so I used that package.

It's also a bit clearer if you add an additional BlackFrame. The 'AAAA...' label is outside the rect that contains the frame, but as you can see is being overlapped by the frames:

and this is what it should look like:

A perfect fix would preserve the bottom of the BlackFrame also, but that may be difficult.

James

File Attachments
1) bug.png, downloaded 554 times
2) fix.png, downloaded 544 times