
Subject: Re: thread, virtual class and exception

Posted by [bonami](#) on Tue, 08 Apr 2008 06:00:15 GMT

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thank you so much, James. after using this callback feature this small program does not crash.
but my real project remains same.

i renamed my testcase as testme. it runs well. but after changing line 99, 74 and 107("ss" to "ez"),
it crashes (containing my real project's code). and after changing back, it crashes, too.
so i wonder whether there are more subtle problems. or have i some mistakes in understanding
you into my code?

i was amazed you guessed my project's purpose, since i just hid the details in order to show my
problem.

not yet studied the One, but because i need to track all the objects, i think i will probably not use it.

File Attachments

1) [test.zip](#), downloaded 320 times
