
Subject: Re: Upp 2008.1beta2 v2 released
Posted by [bonami](#) on Fri, 11 Apr 2008 09:57:58 GMT
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luzr wrote on Thu, 10 April 2008 20:09bonami wrote on Wed, 09 April 2008 23:13winXP sp2
chinese version. default language is simplified chinese.

1. why About still shows it as 2008.1 beta?
2. MinGW compiles nice. MSVC9 fails as below,

```
d:\work\upp\uppsrc\CtrlLib/CtrlLib.t : warning C4819: The file contains a character that cannot be
represented in the current code page (936). Save the file in Unicode format to prevent data loss
d:\work\upp\uppsrc\CtrlLib/CtrlLib.t(112) : error C2001: newline in constant
d:\work\upp\uppsrc\CtrlLib/CtrlLib.t(179) : error C2001: newline in constant
....
```

Damn it... I know what this bug probably is, but I hoped they would fix it in MSC9...

Well, unfortunately, they did not. MSC still seems to ignore "pragma locale("C")". Means the only possible fix is to switch your codepage.

Well, maybe you could try to put even other locale somewhere. It might help.

Mirek

i did not quite understand "put even other locale somewhere". so i changed my Windows' regional options to US-EN as default. what i cannot change is only my Win's Chinese version.
now when it compiles as below, a cl.exe failure pops out by Windows,

```
----- CtrlLib ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 1 / 9)
----- CtrlCore ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 2 / 9)
----- RichText ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 3 / 9)
----- Draw ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 4 / 9)
----- plugin/bmp ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 5 / 9)
BLITZ: Bmp.cpp BmpWrite.cpp Icon.cpp
----- Core ( GUI MT MSC9 DEBUG BLITZ WIN32 MSC ) ( 6 / 9)
BLITZ: Cpu.cpp Mt.cpp lheap.cpp heap.cpp heapdbg.cpp String.cpp WString.cpp StrUtil.cpp
CharSet.cpp P
ath.cpp NetNode.cpp App.cpp Stream.cpp BlockStream.cpp Log.cpp Debug.cpp Util.cpp
mathutil.cpp Vc
ont.cpp Hash.cpp Callback.cpp TimeDate.cpp Value.cpp Format.cpp Convert.cpp Color.cpp
Gtypes.cpp
t.cpp Lang.cpp parser.cpp XML.cpp Xmlize.cpp Uuid.cpp Ptr.cpp z.cpp Topic.cpp CoWork.cpp
Dli.cpp
Win32Util.cpp
```