
Subject: ArrayCtrl, pop-up menus, and mouse problems...

Posted by [tvanriper](#) on Fri, 11 Apr 2008 15:01:39 GMT

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I think I found a bug with the ArrayCtrl's pop-up menu support. I'm not sure how best to resolve it.

Environment

Ultimate++ 2008, Beta 2.

Windows Vista OS

Visual C++ 2005

Steps to reproduce:

Create a dialog with an ArrayCtrl.

Call the control's `AutoAppending().Inserting().Removing().AskRemove()` functions to set it up.

Run the application, call up the dialog, and right-click in the ArrayCtrl to bring up the pop-up menu.

Click off the menu (that is, do not click one of the menu items, but somewhere else in the dialog).

Expected result:

Pop-up menu goes away.

Actual result:

Pop-up menu continues to remain.
