Subject: Re: [BUG] CommandLine() returns non-unicode arguments Posted by mirek on Tue, 15 Apr 2008 05:07:18 GMT View Forum Message <> Reply to Message

U++ Forum

exhu wrote on Fri, 11 April 2008 08:58What I am sure about is that the command line MUST accept Unicode (int argc, WCHAR argv[]). This is a requirement for my utilities which must take file names via command line. And some files may be named using national characters.

But as for the console output, things are quite different here... I wouldn't change Cout() right now.

Well, we still have to maintain win98 compatibility... that is why we are using ANSI mode. Anyway, it looks like we can fix the issue using GetCommandLineW here.

Mirek

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