Subject: Re: Exclamation Popup: two clicks to dismiss Posted by indiocolifa on Thu, 17 Apr 2008 12:50:02 GMT

View Forum Message <> Reply to Message

luzr wrote on Thu, 17 April 2008 07:37Hard to say.

Anyway, the code you posted is really "anti-U++". Why not

Dialog1 dlg; dlg.Execute();

?

Hehe, I don't remember why I arrived at using dynamic allocation. I tried using the form above and it works.

I'm packing up an example for my problem...