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Subject: Re: Not all GUI UPP project files have NOGTK configuration

Posted by [Novo](#) on Thu, 17 Apr 2008 17:00:21 GMT

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luzr wrote on Thu, 17 April 2008 06:25

Let us place

```
#include <uppconfig.h>
```

into Core.h and let us put

```
#define flagNOGTK
```

into it on your platform

(The only question remaining is where to put uppconfig.h

Mirek

This "configuration header" should be a result of a configuration procedure, something similar to Setup -> Automatic Setup.

applications on Unix.

Probably, it is possible to make platform-specific configurations in U++ project files.

BTW, has somebody tried to build U++ with GTK on Windows Theoretically, that should be possible.