Subject: Re: Toolbar Gap() and GapRight() problems [BUG?]-[OPEN!]
Posted by bytefield on Thu, 17 Apr 2008 22:59:01 GMT

cbpporter wrote on Fri, 18 April 2008 00:33
This is actually true for all controls. Their painting in the designer is done by separate code and only provides a sketch so you can see the layout. Complex visual effects and skinning is left out here, but you will have them in your application when you run it.

I wasn't talking about that kind of painting. To see what i was talking about, just build 2 sample application, each one containing a toolbar, in one use the designer to setup it and in other write you the code of creation toolbar and add it to frame.
I've observed this difference about gradient painting on XP
(i cant make some screenshots, because i've just removed XP from my box today). However it isn't so important, i was just wanted to figure out why it have this behavior.