Subject: Ctrl::GlobalBackPaintHint() and GLCtrl
Posted by kodos on Tue, 22 Apr 2008 16:07:19 GMT
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Hi,

I have set Ctrl::GlobalBackPaintHint() in my program because it simply looks better
But now I have added a GLCtrl to my GUI and with that option turned on it flickers like hell
I haven't found a way to prevent this but turning of the global back paint hint. Is there an other solution to my problem?