

---

Subject: Re: Japanese IME test code  
Posted by [mirek](#) on Sat, 26 Apr 2008 08:26:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

mobilehunter wrote on Fri, 25 April 2008 01:15

That's why i implemented at RichEdit and EditField ctrl, since i don't know how to get current font height of each control, and to layout nicely in generic way.

Well, but if you would introduce

virtual void GetIMEFont();

int Ctrl interface (returning StdFont as default implementation), you could move

void DisplayIMEWindow()

into Ctrl too, placing IME window at caret position, or maybe adding another

virtual Point GetIMEPosition()

returning caret position as default.

In any case, implementing GetIMEFont/GetIMEPosition seems to be more simple (and often OK with default implementation) that implementing DisplayIMEWindow.

Anything I am missing?

Mirek

---