

---

Subject: Re: Bass audio library issue?

Posted by [cdoty](#) on Sun, 27 Apr 2008 19:07:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

luzr wrote on Sun, 27 April 2008 09:05Most likely it does not work with mingw...

Yep probably a MinGW or linker issue. I switched to FMod, and it works without any problems. And to be fair, I do have VC8 on my main development computer, but haven't tried it. FMod is probably a better choice, since it supports more operating systems.

luzr wrote on Sun, 27 April 2008 09:05Realistically, for any real work in Win32, save yourself troubles and download MS WIN32 SDK and use MSC.

I was interested in using Bass or FMod, as a way of playing Shoutcast streams. I'm trying to create the project:

- 1) As an excuse to learn more about U++; by developing something that I'm interested in.
- 2) Possibly share as an example of using U++.
- 3) As a example that I want to develop with Juce also, to see a direct comparison between the two frameworks.

I wouldn't be so quick to sell U++ short. The development of the application is coming along quickly. And, it's really nice to be able to get the station list or playlist, without having to write hundreds of lines of socket code. I expect a similar time savings when it comes to displaying the results.

---