
Subject: Re: Suggestions for improvements

Posted by [gprentice](#) on Mon, 28 Nov 2005 10:32:31 GMT

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luzr wrote on Mon, 28 November 2005 04:14mr_ped wrote on Tue, 22 November 2005 19:21

- I don't like the static context menu. It always shows only undo/redo/Copy'n'paste functions. Check MS Visual Studio (with or without Visual Assist), or vslick ... both do change context menu according to context under which it is requested. (that's the matter why it is called context menu) (I believe this one will be difficult too)

Actually, not really. The only problem is to figure out those contextes. Any hints how it should be changeing?

I disagree with mr_ped comments. U++ changes the context menu according to which window the right click occurs on, just like other apps. I don't see any evidence of VS.NET 2003 changing the context menu when you right click in a source file. Slickedit has a long list of things in the context menu when you right click in a source file (plus nested menus too) and the only thing that changes is the "goto definition" and "goto reference" options - these specify the name of the identifier nearest to where the mouse click occurred. In slickedit, one of the options in the context menu is "edit this menu" which brings up a dialog allowing you to customise the menu (e.g. you can choose one of the many hundreds of "macros" to be fired up from a menu option).

If you want another suggestion for something really productivity enhancing is "completion" - type one or more characters and hit complete-previous or complete-next and you can step through the names that match that prefix. Just for fun, I was planning to look into whether this could be done using ESC sometime as I use this feature intensively.

Graeme