Subject: Form control boundaries link rules (springs)
Posted by tojocky on Thu, 01 May 2008 23:05:22 GMT
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I'd like to move my projects to u++ and contribute for develop and expand this product. It is easy to use.
For the start, I would like to modify (help me because i'm new in u++) link boundaries rules (springs) for form (layot) controls in this mode:
Every form control need have this settings:
1. Left border
A. Snap by an {control|layer} to left|right|center
B . Keep proportion if is snapping by an control|layer to left|right|center
2. Right border
A. Snap by an control|layer to left|right|center
B . Keep proportion if is snapping by an control|layer to left|right|center
3. Top border
A. Snap by an control|layer to top|bottom|center
B . Keep proportion if is snapping by an control|layer to top|bottom|center
4. Bottom border
A. Snap by an control|layer to top|bottom|center
B . Keep proportion if is snapping by an control|layer to top|bottom|center

I post video with an example to
My Homepage
.

Maybe i do not know full functional of controls library and form editor (LayDes and CtrLib packages) from u++ and this opportunities is realized better.

John!