Subject: Re: Understanding pick behaviour and containers
Posted by Mindtraveller on Fri, 02 May 2008 06:27:26 GMT

Mirek, also I want to suggest add
int AIndex::Find[Prev,Next,Last](unsigned _hash)
functions. What for?
Let`s see typical situation: I have a number of objects and I want them to be in quick access. For a
number of reasons, Map doesn`t fit: i.e. key value is a natural part of internal object structure and
cannot be taken out as different key object (it is possible but not good solution). Of course your
hashed Index container is an ideal solution here.
Of course in some situations I want object to be found quickly and I can compute hash. But all I

But I don`t need this x variable, I just want object(s) who`s hash value is _hash. Also this function
could make testing (are any objects with such hash value) easier.