
Subject: Re: Display problem with Splitter, GLCtrl and MenuBar

Posted by [kodos](#) on Mon, 12 May 2008 14:03:03 GMT

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Hi,

I finally found time to test your fix and for my testcase it works great

But my program still has the same problem as before

I tried to locate the problem but I don't really understand the layout code of U++

I made a new testcase which shows the problem (again)

File Attachments

1) [GLControlTest.zip](#), downloaded 392 times
