Subject: Patches - Fixes - Bazaar addition
Posted by mdelfede on Mon, 12 May 2008 21:41:13 GMT
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In Uvs2 -- Revision 2543

File 'BiCont.h' still contains a bug; line 39, which is :

```
void     DropHead(int n)        { while(n-- > 0) DropHeap(); }
```

should be :

```
void     DropHead(int n)        { while(n-- > 0) DropHead(); }
```

(note the ending letter, DropHead() instead DropHeap())

File 'Valgrind.cpp' uses a wrong (or not compatible with default ubuntu Valgrind version) flag calling valgrind executable.
The line 20, which is :

```
cmdline << "valgrind --xml=yes --num-callers=40 --log-file-exactly=" << fn << ' ';
```

Should be :

```
cmdline << "valgrind --xml=yes --num-callers=40 --log-file=" << fn << ' ';
```

I've added copying of bazaar stuffs in user path plus creation of new MyApps-Bazaar assembly, to test instable/contributed stuffs.
I'll attach here the needed patches.

Ciao

Max

p.s.: SVN still contains all that stuffs!

Max

File Attachments

1) AddBazaar.zip, downloaded 577 times