Subject: Re: Display problem with Splitter, GLCtrl and MenuBar
Posted by kodos on Tue, 13 May 2008 16:23:57 GMT

I tested a bit with your code, but the problem with that is that you use GetRect() instead of GetSize().

GetRect gives you the relative position to the parent ctrl, but if you want to fill the whole StaticRect with a color you want to draw from (0, 0) and not from the position the ctrl has relative to its parent.

So it seems the problem has still something to do with the GLCtrl.