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Subject: Re: Japanese IME test code  
Posted by [mirek](#) on Wed, 14 May 2008 07:13:52 GMT  
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Well, please.

Quote:

BTW, for now I would like to add the mode from previous posts, where we were ok with just

```
virtual Font GetIMEFont();  
virtual Point GetIMEPoint();
```

The only thing I am missing there is change so that GetIMEPoint returns view-relative Point, not top window relative.

Can we do just that before expanding to other areas?

I mean, can you fix GetIMEPoint from a couple of posts before, so that I can use that code finally in uppsrc for Win32 (at least, for now...).

Mirek

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