
Subject: Re: Please help me understand u++ schemas
Posted by [santiago](#) on Thu, 09 Mar 2006 12:31:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you for the really quick answers.

Here's the code of the SQL_Sqlite3 example that i don't understand.

```
SQL = sqlite3;

SqlSchema sch(SQLD_SQLITE3);
StdStatementExecutor se(sqlite3);

All_Tables(sch);

if(sch.ScriptChanged(SqlSchema::UPGRADE))
    Sqlite3PerformScript(sch.Upgrade(),se);

if(sch.ScriptChanged(SqlSchema::ATTRIBUTES)) {
    Sqlite3PerformScript(sch.Attributes(),se);
}

if(sch.ScriptChanged(SqlSchema::CONFIG)) {
    Sqlite3PerformScript(sch.ConfigDrop(),se);
    Sqlite3PerformScript(sch.Config(),se);
}

sch.SaveNormal();
```

The "SQL = sqlite3;" line even has a comment above saying "What does this do?"

Thanks again for the help.
