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Subject: Re: How to create a GridCtrl with fixed cell size  
Posted by [cbpporter](#) on Sat, 24 May 2008 17:17:46 GMT

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I think I've found a bug. What you need to reproduce is:

1. A window with a Layout method which clear the contents of a grid and then populates it with a number of N items.
2. Two Buttons or other event dispatchers. The first will set N to a low number so that the grid doesn't require a scrollbar. The second set N do that the grid would display a scrollbar. Both call Layout after setting N.

You need to click the first button, then the second, then the first again. At the second click on the first button, when repopulating the grid that formerly had a scrollbar and now no longer needs to have one, GetSize returns a different cx for the grid. During the entire operation, the grid remains the same size, so I believe GetSize should not change.

I'm sorry for not providing a test case, but I'm dead tired right now. I'll post one tomorrow.

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