Subject: Interprocess communication with U++
Posted by Mindtraveller on Sun, 25 May 2008 18:27:36 GMT
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Are there any classes to help making interprocess communication?
Maybe something like Windows` named kernel objects.

For example, I`m updating a number of files and I want other copies of my process to wait for i/o operations to complete. Is there anything in U++ to help me with?