Subject: Re: WaitForMultipleObjects() analog?
Posted by hojtsy on Wed, 28 May 2008 08:16:44 GMT

Mindtraveller,

What are you trying to achieve with multiple Semaphores? I would expect that an alternative implementation could use Monitors. These are fancy mutexes which also have Wait and Pulse methods.
I am working on a U++ example code which uses Monitors to implement a Producer-Consumer queue.

See the concept explained in http://www.albahari.com/threading/part4.html

Hojtsy

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