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Subject: Re: upp webpage: the IDE features and tools overview (draft...)

Posted by [fudadmin](#) on Fri, 10 Mar 2006 01:29:32 GMT

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zsolt wrote on Thu, 09 March 2006 20:32 "free C++ cross-platform rapid application development suite"

You should mention the translation framework as well, I think.

Yes, definitely.

zsolt wrote on Thu, 09 March 2006 20:32

Maybe layout-designer, BLITZ, Assist++ and debugger should be on the top of the list in this order.

I think, "packages and assemblies" is the most distinctive feature of U++. No other IDE's have got it. That's why it should be on top.

Then BLITZ. But it must be "introduced" by mentioning compilers.

Next logical part of compiling section - debugger.

This correlates with the usage sequence of "the most universal case" (framework independant, not U++ .):

1. Choose package.
2. Choose compiler-configuration.
3. Compile.
4. Debug.

Then maybe it would be logical to list Assistant++, because of its "universal" usage?

Generally speaking, I want the IDE to look more attractive as IDE for non U++ users. What do you think?

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