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Subject: Re: Wp64 command line option not needed

Posted by [kodos](#) on Fri, 30 May 2008 16:26:03 GMT

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I have tried it and everything works as before, but with fewer warnings

Things that still don't work for me in combination with 64bit Windows is:

compiling with 32bit TheIDE a 64bit Application and start it with the debugger -> TheIDE crashes  
(the compiling and the application are working, just executing with the debugger crashes  
TheIDE)

compiling with 64bit TheIDE a 64bit Application and start it with the debugger -> breakpoints  
don't really work

compiling with 64bit TheIDE a 32bit Application and start it with the debugger -> works as long as  
there are no breakpoints

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