Subject: Compile and Link OpenGL
Posted by _Seven_ on Mon, 02 Jun 2008 13:37:14 GMT
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Hi all. I'm using TheIDE on Ubuntu to create an OpenGL program and i use the command line to compile the source because it's needed to include the flags like this:

 gcc -Wall openGLProgram -o executable -lGL -lGLU -lglut

There is a way to put the TheIDE compile with this flags?

thanks