Subject: Package flag
Posted by unodgs on Mon, 09 Jun 2008 18:24:45 GMT
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I miss one thing in current build system. In my GridCtrl package I'd like to add some specific methods that needs sql package but I want these methods be available only if package Sql is present in the project. So in fact I need build system to pass to compiler "package flags" like: flagPackageSql, flagPackageCtrlLib etc so I could write:

#ifdef flagPackageSql
#include <Sql/Sql.h>
void LoadTable(Sql& q)
#endif