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Subject: Incorrect implementation of INITBLOCK (and similar macros) in case when flagBLITZ is not defined.

Posted by [Novo](#) on Fri, 13 Jun 2008 19:33:58 GMT

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In such situation MK\_\_s is defined as:

```
#define MK__s      MK__s__(__LINE__)
```

And that means that INITBLOCK must always be put on lines with different line numbers (not just in one file, but in all files).

Otherwise INITBLOCK will produce functions having the same name, and as a result duplicate symbol names.

This issue prevents me from compiling of U++ using MSVC project files. (Have no idea how TheIDE does that.)